

```
using namespace std;
#include<iostream>
#include<math.h>

int main (){

float a,b,c,D,x1,x2;

cout<<"input a, b and c: ";
cin>>a>>b>>c;
D=b*b-4*a*c;

if (D<0) cout<<"n.r.k";
else if (D==0) {
    x1=-b/(2*a);
    cout<<"x1=x2="<<x1;
}
else {
    x1=(-b-sqrt(D))/(2*a);
    x2=(-b+sqrt(D))/(2*a);
    cout<<"x1="<<x1<<endl;
    cout<<"x2="<<x2<<endl;
}

return 0;
}
```